# CoLearn: Enabling Federated Learning in MUD compliant IoT Edge Networks

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Contributions

Manufacturer Usage Description (RFC 8520)

Federated Learning

CoLearn

IoT devices are **resource-constrained** and **highly heterogeneous** in both underlying system capability and statistical network behaviour, and are widely distributed



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### **MOTIVATIONS: INITIAL GOAL**

#### Initial Goal

Improving security systems in IoT environments by preserving privacy of generated data



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With this work we **provide**:

CoLearn an infrastructure that aims to create safe deployment conditions for IoT devices

With this work we demonstrate:

- an **asynchronous participation mechanism** for IoT devices in machine learning model training using a publish/subscribe architecture
- a mechanism for reducing the attack surface in Federated Learning architecture
- a **trade-off** between communication bandwidth usage, training time and device temperature

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### MANUFACTURER USAGE DESCRIPTION SPECIFICATION

3. https://www.mfs.example.com/mudFile.isor

mudFile.json

IoT devices are able to **signal** to the network which **functionalities need** to properly work

The MUD standard **restricts** and **limits** traffic end-points and rates in and out of IoT devices

NETWORK

((**•**))

5. COMM PATTERN

(ACL)

MUD Manager

2 MUD-UBI

UD URI

Thing



Server

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## MUD COMPLIANT NETWORK



#### Problem 1

MUD rules could be not sufficient, even if all devices are MUD compliant: individual users may have their deployment setup which may require specific rules

#### Problem 2

Manufacturers **are not able to define rules for IoT devices that behave as general purpose devices** (Alexa, Google Home, smartphone etc.), and users as well

# USER POLICY SERVER (UPS)

It provides the opportunity to an administrator/end-user to **interact with MUD components through a user-friendly interface**, thus allowing to **define rules suitable for the network in which MUD is deployed**<sup>1</sup>



#### The administrator rules are defined through specific MUD Files (UPS Files).

<sup>1</sup>SoK: Beyond IoT MUD Deployments – Challenges and Future Directions, https://arxiv.org/abs/2004.08003

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### FEDERATED LEARNING: OVERVIEW

"bringing the code to the data, instead of the data to the code"

This approach allows to do **model learning on edge-devices**, while **keeping all the training data on them** 

Implementation problems:

- 1. Model distribution
- 2. Device's state communication
- 3. Training requests management
- 4. Model cryptography (?)



Model distribution

 $\rightarrow$  PySyft framework that employs WebSockets to communicate the global model to Federated Learning participants and is built on top of PyTorch

- Device's state communication
  - $\rightarrow$  Pattern <code>publish/subscribe</code> implemented through <code>MQTT</code>
  - $\rightarrow$  Three states: TRAINING, INFERENCE, NOT\_READY



### FEDERATED LEARNING: OUR APPROACH

#### • Training requests management

 $\rightarrow$  We introduce the **temporal window** concept, in which the Coordinator waits and collects training requests.

 $\rightarrow \mbox{The}$  devices can  $\mbox{remove}$  or  $\mbox{drop}$  themselves from the Coordinator's devices list

 $\rightarrow$  Useful to define lower bound threshold, upper bound threshold and device selection criteria



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### **COLEARN: MUD AND FL TOGETHER**

- Introduction of an entity hosting UPS and FL Coordinator
- **Device filtering**: only MUD compliant devices can participate in the Federated Learning Protocol



### DEPLOYMENT

- Router: NETGEAR WNDR 3700v2
- Machine hosting UPS and Coordinator: MacBook Pro Intel Core i5 e 8 GB RAM
- Edge devices: two Raspberry Pi 3B+ running FL clients and supporting the Python environment needed for PySyft.
- Data-set: Bot-IoT Dataset<sup>2</sup>
- **Computational model**: Feed-Forward neural network (2 hidden layers, one with 50 neurons and the other with 30 neurons, an input size of 10)





<sup>2</sup>https://www.unsw.adfa.edu.au/unsw-canberra-cyber/cybersecurity/ ADFA-NB15-Datasets/bot\_iot.php

### **COLEARN EVALUATIONS**

**Experiments performed**: Temperature monitoring, Bandwidth monitoring, Training Loss, Training Time

• The **number of iterations** influences the **temperature** of the components involved



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- As expected, the **total training time** increases with total number of iterations

	Iterations	Rounds	Total	Training	Training
			iterations	time (s)	loss
1	1000	3	3000	26.868	0.001814
2	1000	6	6000	53.148	0.001068
3	1000	12	12000	105.921	0.000863
4	2000	3	6000	38.378	0.00107
5	2000	6	12000	76.139	0.000877
6	3000	3	9000	56.467	0.000957
7	3000	6	18000	112.247	0.000852

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# Secure Multi-Party Computation: it replaces the key concept with party concept



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In summary we provided:

- a user-friendly interface able to interact with MUD components
- infrastructure Federated Learning based able to interact with real devices
- a direction to optimise the Federated Learning trade-off
- infrastructure that can use and train **anomaly detection models** and ready for **Transfer Learning**
- to the best of our knowledge, the first deployment  $\ensuremath{\mbox{hosting both MUD}}$  and  $\ensuremath{\mbox{FL}}$

In the current CoLearn deployment:

- we assumed that edge devices (RPis) do not fail in the training phases and during their activity of traffic eavesdropping.
- we did not focus on IoT device identification and authentication, which is vital for both MUD-compliant networks and FL architecture

Future CoLearn deployment could include:

- Extension of YANG-based MUD file by adding a field containing structure and weights of a model
- Improving of UPS functionalities
- Adaptive temporal window sizing

Q&A



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